

SOCCER LEAGUE UK MATCH RULES



1. A minimum of 4 players per team must be on the pitch for a game to commence. Condition 3.d of Soccer League UK Terms & Conditions applies.
2. **NO BLADES OR METAL STUDED BOOTS** can be worn at any Soccer League UK event. Venues permit the use of astro turf trainers / indoor trainers only (Depending on CENTRE/VENUE – If unsure, ask on-site SOCCER LEAGUE UK match coordinator) Players found playing in inappropriate footwear will be asked to leave the field of play.
3. **SHIN-PADS MUST BE WORN BY ALL PLAYERS.** Any player found not wearing shin-pads will be asked to leave the field of play.
4. **PLAYERS ARE REQUIRED TO WEAR THE SAME COLOUR SHIRTS.** Bibs will be provided and must be worn by at least one team in the event of a colour clash.
5. All teams must wear FA approved outfits: Shirt, shorts/joggers, socks, shin-pads and appropriate shoes for the surface. (Please note that different venues have different rules. Please check with SOCCER LEAGUE UK'S match coordinators or the CENTRE/VENUE management.) Players found playing in inappropriate equipment will be asked to leave the field of play.
6. No head-height restrictions (Depending on CENTRE/VENUE – If unsure, ask on-site SOCCER LEAGUE UK match coordinator)
7. Different venues have different codes of conduct – Soccer League UK will inform teams of any special requirements before the league starts
8. A match commences with a centre kick off and re-commences at the start of the second half and after a goal is scored

SOCCER LEAGUE UK MATCH RULES



9. Goalkeepers can **ONLY** throw the ball over-arm or under-arm, **KICK OUTS ARE NOT ALLOWED**. If the football is kicked by the goal keeper, a direct free kick will be awarded 5 yards outside the D-area/penalty area.
10. **BACK PASSES TO GOALKEEPERS ARE PERMITTED**. There is no restriction on the number of players a ball must touch before being passed to a goalkeeper and goalkeepers are permitted to throw the ball to any outfield player.
11. No throw-ins, **ONLY** kick-ins. (Depending on CENTRE/VENUE – If unsure, ask on-site SOCCER LEAGUE UK match coordinator)
12. Venues using built-in goals (instead of free-standing goals); A goal kick is awarded if the ball hits the boards above the goal crossbar (Depending on CENTRE/VENUE – If unsure, ask on-site SOCCER LEAGUE UK match coordinator)
13. **SLIDING OF ANY KIND IS NOT PERMITTED**. This includes sliding tackles and sliding to play/intercept the ball.
14. All free-kicks are direct
15. Players **MUST** allow 2 yards for free-kicks and 5 yards for corner kicks and kick-ins
16. **GOALKEEPERS ARE NOT PERMITTED TO LEAVE THEIR OWN AREA** (known as the box). A penalty shall be awarded if a goalkeeper intentionally leaves the box. Referees can use discretion in cases of accidental/momentum.
17. **PLAYERS CANNOT ENTER THE PENALTY AREA/BOX**. A penalty will be awarded if a defending player enters the penalty box in order to gain advantage or interfere in the phase of play in the game.
18. All penalty spot kicks are a maximum of 2 steps and should be taken from the edge of the penalty area or marked penalty spot.

SOCCER LEAGUE UK MATCH RULES



19. Maximum of three substitutes are permitted. Automatic substitutions are allowed, however you must make the referee aware that a substitution is to be made. Players must leave the pitch before the new player enters the game, substitutes must leave and enter the pitch from the same location.
20. Players are allowed to field up to 3 non-registered guest players in a match, with the agreement of the referee and the opposition team BEFORE the game starts. Guest players must be added to the team registration sheet if used regularly.
21. Foul language and/or swearing which is directed at official(s)/referee(s)/opponent(s)/own player(s) will result in a red card
22. Players receiving a Yellow/Blue card will be asked to leave the game for between 2 and 6 minutes at referee's discretion and will be instructed to return to the game by the referee. A player receiving a second yellow/Blue card in the same game will be sent off (Red Card) for the remainder of the game.
23. RED card issued by either straight red or two yellow cards in a game will result in a 1 match ban - effective for next match
24. ANY violent/indecent conduct from player(s)/team(s) will result in a £40 fine and a subsequent investigation carried out by Soccer League UK may result in permanent exclusion from all Soccer League UK events and competitions.
25. All violent/indecent conduct will be reported to the Football Association for further action. Note; action taken by the FA will affect 11 a side registered players.
26. Yellow/Blue card fines £10. Red card fines £15. ALL fines are to be paid within 7 days to SOCCER LEAGUE UK to avoid further action by Soccer League UK and the Football Association.

SOCCER LEAGUE UK MATCH RULES



27. **MATCH FEES MUST BE PAID IN FULL** to the match coordinator before the match begins. Soccer League UK operates a strict No payment = No football rule. Your match will not start until the match coordinator has given the instruction to the match referee.
28. In the unlikely event that your opposition doesn't turn up on match night, Soccer League UK will endeavour to arrange an alternative fixture or friendly. Please be aware match fees are also payable for friendly games.
29. If a team does not turn up for a fixture, the opposition will be awarded a 5-0 automatic win (provided match fee has been paid). See rule 30 for teams arriving late.
30. **GAMES ARE 28 MINUTES LONG.** At half time, teams must change sides promptly to avoid delays.
31. It is essential to arrive 10-15 minutes prior to kick-off so games can be started on time. If a team does not arrive on time, the clock will start as scheduled and 1 goal will be conceded for every 5 minutes late. The referee shall award a 5-0 win if half-time is reached without sufficient opposition players on the pitch. Should the opposition players arrive before half time, the referee will then play the rest of the game without adding any extra time. (Please note full match fee is still required from both teams).
32. Players are asked to respect the decisions of the referee at all times